



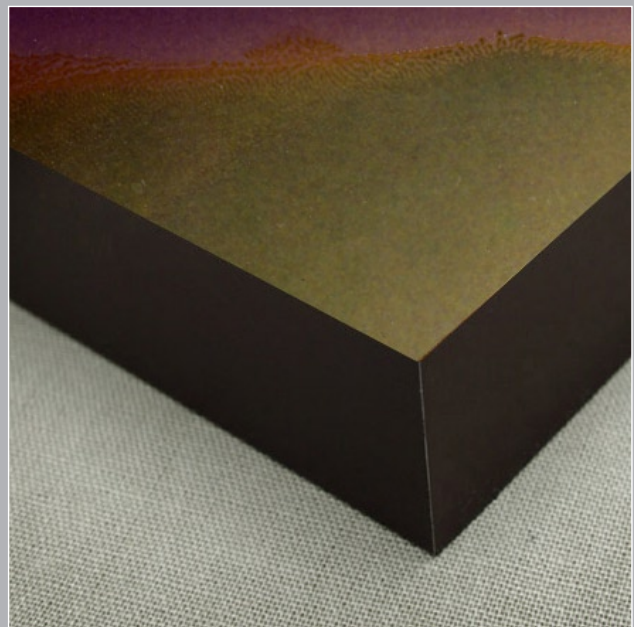
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Artist	Title	Edition	Size	Media	Mounting
TAYLOR DEUPREE	UNSEEN ARCHITECTURE #7	12	20" X 20"	Archival C-Type	1.5" thick Gatorfoam



Unseen Architecture #7



Detail of Gatorboard mount

Unseen Architecture began as an accident, an experiment with a camera and process that Deupree knew well and a subject with which he was intimate yet had never tried photographing in this way. Having recently completed *Sea Last*, a hazy and nostalgic photographic study of a beach from his youth, Deupree had become intensely familiar with the quirks offered by his Holga camera modified to shoot Polaroid film. Having captured the beautifully clean lines of modern architecture for many years with digital cameras, he decided to try looking at them through the light-leaking body of his plastic Holga. Using a process he developed during the shooting of *Sea Last*, the result was a photograph that looked like only a memory of the building the camera was pointed at: blurred, distressed, and instantly weathered by chemicals, dust and scratches. Deupree found a fascination in this transformation and a deep link to his music that explored the same ideas of subtlety, imperfection and time.

UNSEEN: An exhibition of Polaroid photography NADiff Gallery, Tokyo, Japan, April 15-25, 2010

Unseen is a body of work by New York artist Taylor Deupree, that was presented from April 15th to 25th, 2010 at NADiff Gallery in Tokyo, Japan. For this show, Deupree chose three series from his photographic work and created one edition specially for the event that combines his work both as a musician and a photographer. All of the photographs in Unseen were created with old instant cameras and outdated Polaroid film. The unintended consequences and imperfect nature of the medium drives the aesthetics of these images, creating weathered and ghostly studies of architecture and nature. No digital processing was applied to these photographs. Deupree consciously eschews controlled manipulation offered by computers, preferring the natural and unpredictable processes that add depth and texture to his work.